



PERSONAL AGENDA

[Empty text box for Personal Agenda]

RELATIONSHIPS

BUDDY: _____
RIVAL: _____

STRESS LEVEL

[Progress bar with 10 empty squares for Stress Level]

HEALTH

[Progress bar with 10 empty squares for Health]

RADIATION

[Grid of 10 squares for Radiation]

CRITICAL INJURIES

CONDITIONS

STARVING []
DEHYDRATED []
EXHAUSTED []
FREEZING []

CONSUMABLES

AIR [] FOOD []
POWER [] WATER []

NAME

CAREER

APPEARANCE

TALENTS

EXPERIENCE POINTS

[Progress bar with 10 empty squares for Experience Points]

TINY ITEMS

SIGNATURE ITEM

GEAR

1: _____
2: _____
3: _____
4: _____
5: _____
6: _____
7: _____
8: _____
9: _____
10: _____

ATTRIBUTES

CLOSE COMBAT

STRENGTH

HEAVY MACHINERY

STAMINA

RANGED COMBAT

AGILITY

MOBILITY

WITS

SURVIVAL

PILOTING

COMTECH

COMMAND

EMPATHY

MEDICAL AID

MANIPULATION

ARMOR

RATING

ENCUMBRANCE

WEAPONS

BONUS

DAMAGE

RANGE

